Rules for the Silent Game

As taught by Bill Porter September 13, 2006

- 1. Assign roles:
 - Builder A Builder B One or more observers
- 2. Be silent
- 3. Play game
 - a. Builder A builds (12 minutes)
 - b. Builder B builds to demonstrate
 - understanding of design intent of builder A (8 minutes)
 - c. Builder A builds to confirm or clarify
 - builder B's understanding
- -- Pause --
- 4. Observer explains what happened and why
- 5. Builder B ditto
- 6. Builder A ditto
- 7. General discussion