Final Project Description, by Alexander M. Burg, Bryan A Haddon, and Dana Gorodetsky

Our idea is loosely based on Madlibs. One of the downsides of Madlibs (as we see it) is that when words are randomly substituted in, it's often just gibberish and not interesting. We set about designing a similar system that would better tap into the reader/writer's creativity, and come up with something closer to a creative group writing experience.

We wondered, how would it be possible to replace the random insertion of words? By allowing them to see the sentence that they are filling in. What fun is that though? So what we decided to do instead was to make interchangable sentences that are missing words and phrases. So there are multiple possible first sentences, multiple possible second sentences, etc.

To play the game, the sentences are distributed to different people, who fill them in, hopefully to make them as creative and interesting as possible. So the first person would pick the first sentence with blanks of out of multiple possible first sentences by drawing it out of a hat. He'd fill it in, and this would be the first line of the story. The second person would draw one of the second sentences, and fill it in, until the story is completed. In this way, a general plot structure could be maintained, beginning, middle, end. Also, each individual sentence would make much more sense than often happens in a madlib. In this way, we were hoping to create a less random, but more creative and interesting version of the madlib. Another way we considered doing this was using a simple computer program.

Sentence #1

-Beth lost her _____ (n) while she was _____ (j).

-Arriving early to ______, Beth decided to check her _____.

-Beth went to class and found _____. (n)

-Beth walked through the Infinite and stopped to look at a(n) _____. (n)

Sentence #2

-After this, she went to the _____ (n) and asked _____ (pe.) why?

-Fearing the worst, she _____.

-She then ______v. why this was so.

-She suddenly ______v. how this was possible.

Sentence #3

-_____ (pe.) told her that it was because she ______ (v) her ______ (n).

-Noticing that ______ wasn't normal, she ______.

-Leaving to go ______ she went and _____.

-Turning around ______ adv. she shook her head and ______ v..

Sentence #4

-Upon _____ (j) this, she went to the _____ (n).

-Leaping from the ______ she narrowly _____.

-On her way, she didn't ______ the _____, so she ended up ______.

-Further down the Infinite, she couldn?t _____ the ____, so she decided to

instead.
Sentence #5
-This proved (adj.) for her (n).
-Amazingly, Beth started to
saw her and her
noticed Beth and her
Sentence #6
(pe.) told her that she should (v) with a (n).
-By, Beth ensured that no one was going home
-Beth became and
-Now, Beth felt and
Sentence #7
-After this (act.), Beth thought really hard about her (n).
-Startled, Beth yelled ""
-She then called who immediately
-So, she decided to find who Beth knew would right
away.
Sentence #8

-She felt _____ (adj.) after the _____ (act.) happened to her.

-It had been a _____ (adj.) day, so she decided to stop at a _____ (place).

-Beth was grateful for the great _____.

-Beth was very satisfied with the awesome _____.

Sentence #9

-With a _____ (n), she took a _____ (n) from the _____ (n).

-She was not used to such fine _____.

-It wasn't every day that she got to experience ______.

-As Beth relaxed under the _____ (thing, place), she thought to herself, "What a _____ day."

Sentence #10

-She felt _____ (adj.) and thought, I can always just _____ (v) the

____(n).

-She thought, "oh ______, I can always just ______ another one."

-She thought, "Hmmm, well _____, it can't be that hard to just _____

again."

-Her mind at _____ (mental state), Beth _____ (adv.) gazed at the _____. (thingie.)