

## 14.12 Game Theory – Final (Answers)

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**Instructions.** This is an open book exam; you can use any written material. You have two hour and 50 minutes. Each question is 25 points. Good luck!

1. There are two siblings, who have inherited a factory from their parents. The value of the factory is  $v_i$  for sibling  $i$ , where  $(v_1, v_2)$  are independently and uniformly distributed over  $[0, 1]$ , and each of them knows his or her own value. Simultaneously, each  $i$  bids  $b_i$ , and the highest bidder wins the factory and pays his own bid to the other sibling. (If the bids are equal, the winner is determined by a coin toss.) Note that if  $i$  wins,  $i$  gets  $v_i - b_i$  and  $j$  gets  $b_i$ .

- (a) (5 points) Write this as a Bayesian game.

**Answer:**  $N = \{1, 2\}$ ;  $T_i = [0, 1]$ ; the CDF is  $F(v_j|v_i) = v_j$ ;  $A_i = [0, \infty)$ ;

$$u_i(b_1, b_2, v_1, v_2) = \begin{cases} v_i - b_i & \text{if } b_i > b_j \\ b_j & \text{otherwise} \end{cases}$$

- (b) (10 points) Compute a symmetric, linear Bayesian Nash equilibrium.

**Answer:** See Part c.

- (c) (10 points) Find all symmetric Bayesian Nash equilibrium in strictly increasing and differentiable strategies.

**Answer:** We are looking for an equilibrium in which each type  $v_i$  bids  $b(v_i)$  for some increasing differentiable function. The expected payoff from bidding  $b_i$  for a type  $v_i$  is

$$U(b_i|v_i) = (v_i - b_i) b^{-1}(b_i) + \int_{b^{-1}(b_i)}^1 b(v_j) dv_j.$$

Hence, the first-order condition for the best response is

$$-b^{-1}(b_i) + (v_i - b_i) / b'(b^{-1}(b_i)) - b_i / b'(b^{-1}(b_i)) = 0.$$

This must be satisfied at  $b_i = b(v_i)$ :

$$-v_i + (v_i - 2b(v_i)) / b'(v_i) = 0.$$

That is,

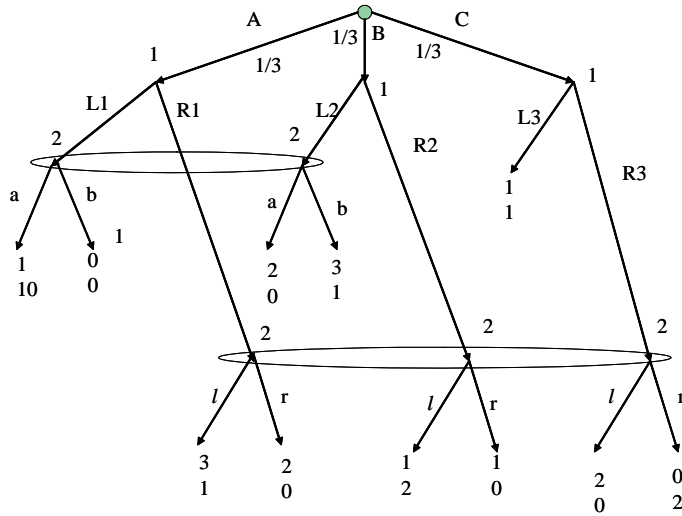
$$v_i = v_i b'(v_i) + 2b(v_i).$$

The unique solution to this differential equation is

$$b(v_i) = v_i/3.$$

(This is of course also the unique linear symmetric BNE.)

2. Find a perfect Bayesian Nash equilibrium of the following game:



3. Alice and Bob are bargaining using alternating offers, Alice making offers at  $t = 0, 2, 4, \dots$  and Bob making offers at  $t = 1, 3, 5, \dots$ . The set of consumption pairs depends on the date. When Alice makes an offer, the set of possible consumption pairs is  $X_A = \{(x, y) : ax + by \leq 1\}$  where  $a > 1 > b > 0$  and  $x$  and  $y$  are the consumptions of Alice and Bob, respectively. When Bob makes an offer that set is  $X_B = \{(x, y) : x + y \leq 1\}$ . At each date  $t$ , proposer offers a pair  $(x, y)$  of consumption from the available set at  $t$ , and the responder either accepts the offer, ending the game with payoff vector  $(\delta^t x, \delta^t y)$ , or rejects the offer, in which case we proceed to the next date. If they never agree, each gets 0.

(a) (20 points) Find a subgame perfect equilibrium of this game.

**Answer:** We are looking for a SPE in which Alice always offers  $(x_A, y_A)$  and Bob always offers  $(x_B, y_B)$ , and these offers are accepted. Given that he will get  $y_B$  in the next period, Bob must accept an offer  $(x, y)$  iff  $y \geq \delta y_B$ . Therefore, Alice must offer the best pair  $(x, y) \in X_A$  for Alice with  $y \geq \delta y_B$ . That is,

$$ax_A + by_A = 1 \tag{1}$$

$$y_A = \delta y_B. \tag{2}$$

Similarly, Alice accepts  $(x, y)$  iff  $x \geq \delta x_A$ , and Bob offers  $(x_B, y_B)$  with

$$x_B + y_B = 1 \tag{3}$$

$$x_B = \delta x_A. \tag{4}$$

(If you came up here, you will get 15.) We need to solve these equation system. By substituting (2) and (4) in (4), we obtain

$$\delta^2 x_A + y_A = \delta.$$

Together with (1), this yields

$$\begin{aligned}x_A &= \frac{1 - b\delta}{a - b\delta^2} \\x_B &= \delta x_A = \frac{\delta(1 - b\delta)}{a - b\delta^2} \\y_B &= 1 - x_B = \frac{a - \delta}{a - b\delta^2} \\y_A &= \delta y_B = \frac{\delta(a - \delta)}{a - b\delta^2}.\end{aligned}$$

(b) (5 points) What happens as  $\delta \rightarrow 1$ ? Briefly interpret.

**Answer:** Clearly,  $x_A$  and  $x_B$  converge to  $x^* = (1 - b) / (a - b)$ , and  $y_A$  and  $y_B$  converge to  $y^* = (a - 1) / (a - b)$ . We could find this limit without solving the equations. At  $\delta = 1$ , the equations (2) and (4) become  $x_A = x_B$  and  $y_A = y_B$ . That is, the solution converge to the intersection  $(x^*, y^*)$  of the boundaries of  $X_A$  and  $X_B$ . In usual bargaining, the shares converge to equal splitting, and this is interpreted as fairness of the outcome. This example shows that the conclusion is fragile. Take  $a = 1 + \varepsilon$  and  $b = 1 - k\varepsilon$  where  $\varepsilon \rightarrow 0$ . Then the available sets are approximately as in the original model. But the limit solution is now  $x^* = k / (k + 1)$  and  $y^* = 1 / (k + 1)$ , i.e. depending on  $k$  it can be anywhere on the boundary.

4. There is a seller, who can produce a consumption good. There is also a buyer who would get

$$u(x, p) = \frac{1}{2}x(2\theta - x) - px$$

if he buys  $x$  units of good at price  $p$ , where  $\theta \in [0, 1]$ . There are  $n$  periods: 0, 1, 2, ...,  $n - 1$ . Buyer can trade at only one period. If he buys  $x$  units at period  $t$  for price  $p$ , then his utility is  $\delta^t u(x, p)$  and the seller utility is  $\delta^t px$  where  $\delta \in (0, 1)$  is known. In each period  $t$ , Seller sets a price  $p_t$ , and if he has not traded yet, the buyer decides whether to buy. If he decides to buy, then he also decides how much to buy,  $x_t$ , and the game ends. Otherwise, we proceed to next period. If they do not trade at any period, there will be no trade and each gets 0.

- (a) (5 points) Assuming  $\theta$  is commonly known, for  $n = 2$ , apply backward induction to find a subgame-perfect equilibrium.
- (b) (5 points) Assuming  $\theta$  is commonly known, for arbitrary  $n$ , apply backward induction to find a subgame-perfect equilibrium.

**Answer:** Since the game ends when the consumer buys, he buys the optimal quantity for him i.e.  $\max_x u(x, p)$ . Compute that the optimal quantity is  $x(p) = \theta - p$ , and the buyer's payoff is  $(\theta - p)^2 / 2$ . Note that if the buyer demands  $x(p)$ , then the optimal price is  $p^* = \theta / 2$ . The following is the outcome of backward induction. In the last period, the buyer buys at every price  $p$  and buys  $x(p)$  amount, and the seller offers price  $p^* = \theta / 2$ . At  $n - 1$ , the buyer rejects the prices  $p$  with  $(\theta - p)^2 < \delta\theta^2 / 4$ , i.e.,  $p > \bar{p} \equiv \theta - \sqrt{\delta}\theta / 2$ . Clearly, At any price  $p \leq \bar{p}$ , the

buyer accepts the price and buy  $x(p)$ . Since  $\bar{p} > p^*$ , the seller offers  $p^*$  at  $n - 1$  too. The behavior at any  $t \leq n$  is as in the period  $n - 1$ .

- (c) (15 points) Take  $n = 2$ . Assume that seller does not know  $\theta$ , i.e.,  $\theta$  is private information of the buyer, uniformly distributed on  $[0, 1]$ . Find a strategy of the buyer that is played in a perfect Bayesian Nash equilibrium. (Hint: There exist functions  $x_0(p_0, \theta)$ ,  $x_1(p_1, \theta)$ , and a cutoff  $\theta_0(p_0)$ , such that given  $p_0$  the types  $\theta \geq \theta_0(p_0)$  buy  $x_0(p_0, \theta)$  units at  $t = 0$  and the other types wait for period 1, when each type  $\theta$  buys  $x_1(p_1, \theta)$  units if he has not traded yet.)

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