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6.006 Introduction to Algorithms  
Spring 2008

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# 6.006 Recitation

Build 2008.36

# 6.006 Proudly Presents

- PS 6
- Super Mario Brothers
- Points Back on Tests
- DP vs. Minimum-Cost Paths

# PS 6 Out

- The best way to gauge your understanding of Dynamic Programming
- Do fib (fibonacci) over the weekend
  - Come get help if you can't do it quickly!
- Do the other problems as soon as you understand them

# Beating Super Mario: The Vision

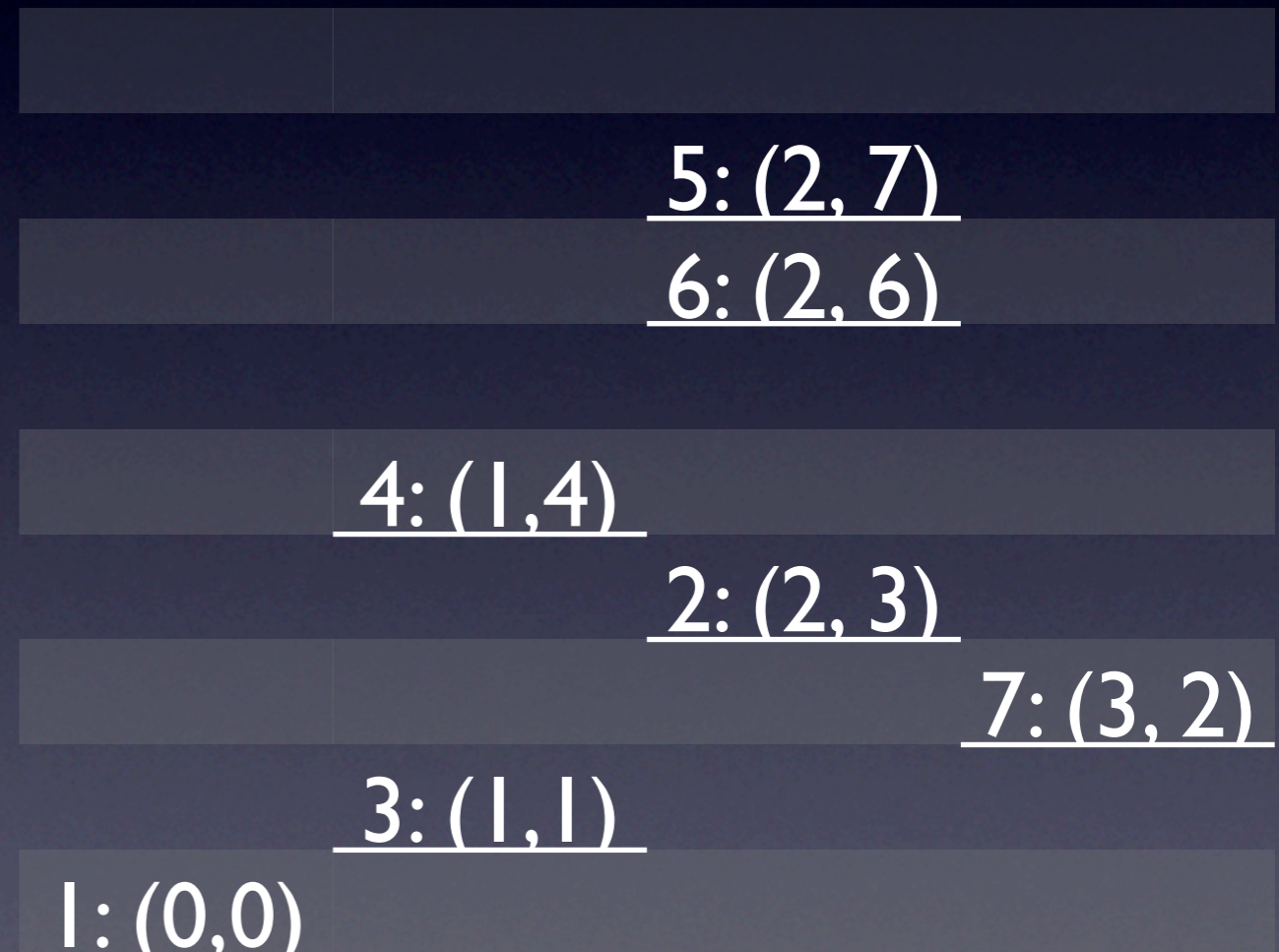
1. Abstract into 6.006 problem

2. Solve using DP

3. pwn

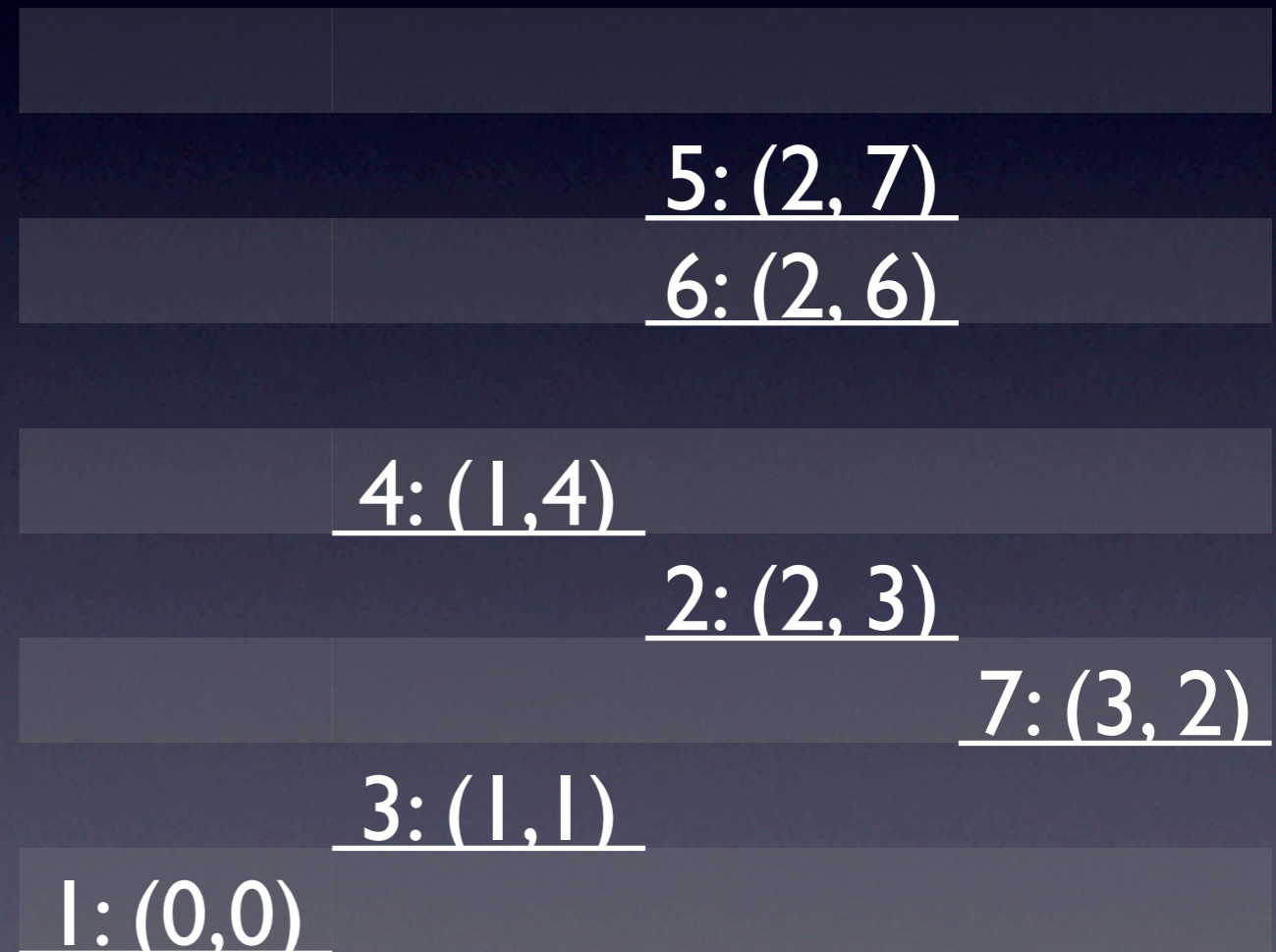
# Platforming I

- P platforms, at  $(x_i, y_i)$
- Starting on platform 1, want to get to platform P
- Pure pwnage
  - Always move right
  - Minimum # moves



# Platforming II

- Moves from  $(x, y)$ 
  - walk:  $(x+1, y)$
  - jump:  $(x+1, y+1)$  or  $(x+1, y+2)$
  - super-jump:  $(x+1, y+3)$  or  $(x+1, y+4)$
  - fall:  $(x+d, y-d-d')$  as long as  $d+d' < 5$



# Platforming: Solution I

- Problem: the minimum number of moves from platform I to platform P
- Optimal sub-structure
  - assume the optimal solution stops at platform Q right before moving to P
  - then the optimal solution must get from platform I to Q w/ the min. no. of moves



# Platforming: Solution II

- $d[p]$  = minimum # of moves to get to  $p$
- $\text{parent\_p}[p]$  = parent platform for  $p$
- $\text{parent\_m}[p]$  = parent move for  $p$
- bottom-up solution: sort the platforms by their  $x$  coordinate, then  $d[p]$  only depends on  $d[p']$  where  $p' < p$

# Platforming: Running Time

- Subproblems
  - one per platform -  $P$  in total
- Time per subproblem
  - looking back at previous platforms -  $O(P)$
- Total running time -  $O(P^2)$

# Points Back on Tests

- Multiple-choice test (think SATs)
- Each answer is an alphabet letter (for SAT, the alphabet is A-E)
- Single correct answer for each question

Qtn.	Your Ans.	Correct
1	A	A
2	B	C
3	A	B
4	C	A
5	D	C
6	A	D
7	E	A
8	E	E

# Points Back on Tests II

- Step 1: Claim that you made an error when transcribing answers
- Step 2: Hire a damn good lawyer, claim that you did multiple mistakes
- Outcome: Longest Common Subsequence

Qtn.	Your Ans.	Correct
1	<b>A</b>	<b>A</b>
2	<b>B</b>	<b>C</b>
3	<b>A</b>	<b>B</b>
4	<b>C</b>	<b>A</b>
5	<b>D</b>	<b>C</b>
6	<b>A</b>	<b>D</b>
7	<b>E</b>	<b>A</b>
8	<b>E</b>	<b>E</b>

# Points Back on Tests: Towards a Solution

- $x = [A, B, A, C, D, A, E]$
- $y = [A, C, B, A, A, B, E]$
- Solution: a list of pairs  $(s_i, t_i)$  s.t.
  - $x[s_i] = y[t_i]$
  - $s_i < s_j$  and  $t_i < t_j$  for any  $i < j$

# Points Back on Tests: Solution I

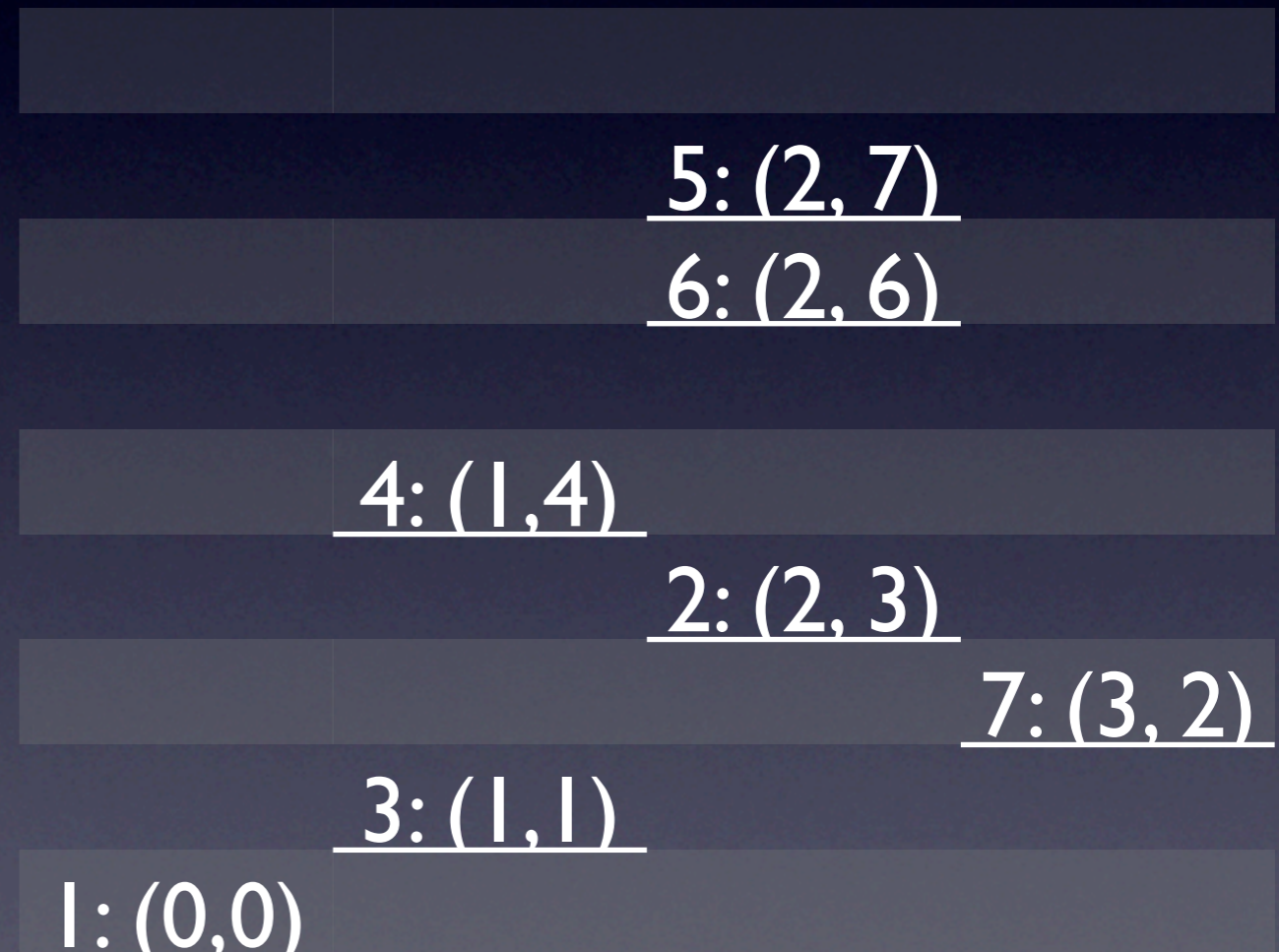
- Want: the longest common sequence in  $x, y$
- Optimal sub-structure:
  - assume answer  $(s_1, t_1) \dots (s_{n-1}, t_{n-1}), (s_n, t_n)$
  - then  $(s_1, t_1) \dots (s_{n-1}, t_{n-1})$  must be the longest common sequence of  $x[l : s_{n-1}]$  and  $x[l : t_{n-1}]$

# Points Back on Tests: Solution II

- $d[i][j]$  = len. of max. common sequence of  $x[1:i]$  and  $y[1:j]$
- $d[0][j] = 0, d[i][0] = 0$
- $d[i][j]$  only depends on  $d[i-1][j-1], d[i-1][j],$  and  $d[i][j-1]$ , so we can build  $d$  bottom-up for  $i$  from 0 to  $\text{len}(x)$  and for  $j$  from 0 to  $\text{len}(y)$

# DP vs. Min-Cost Paths: Platforming I

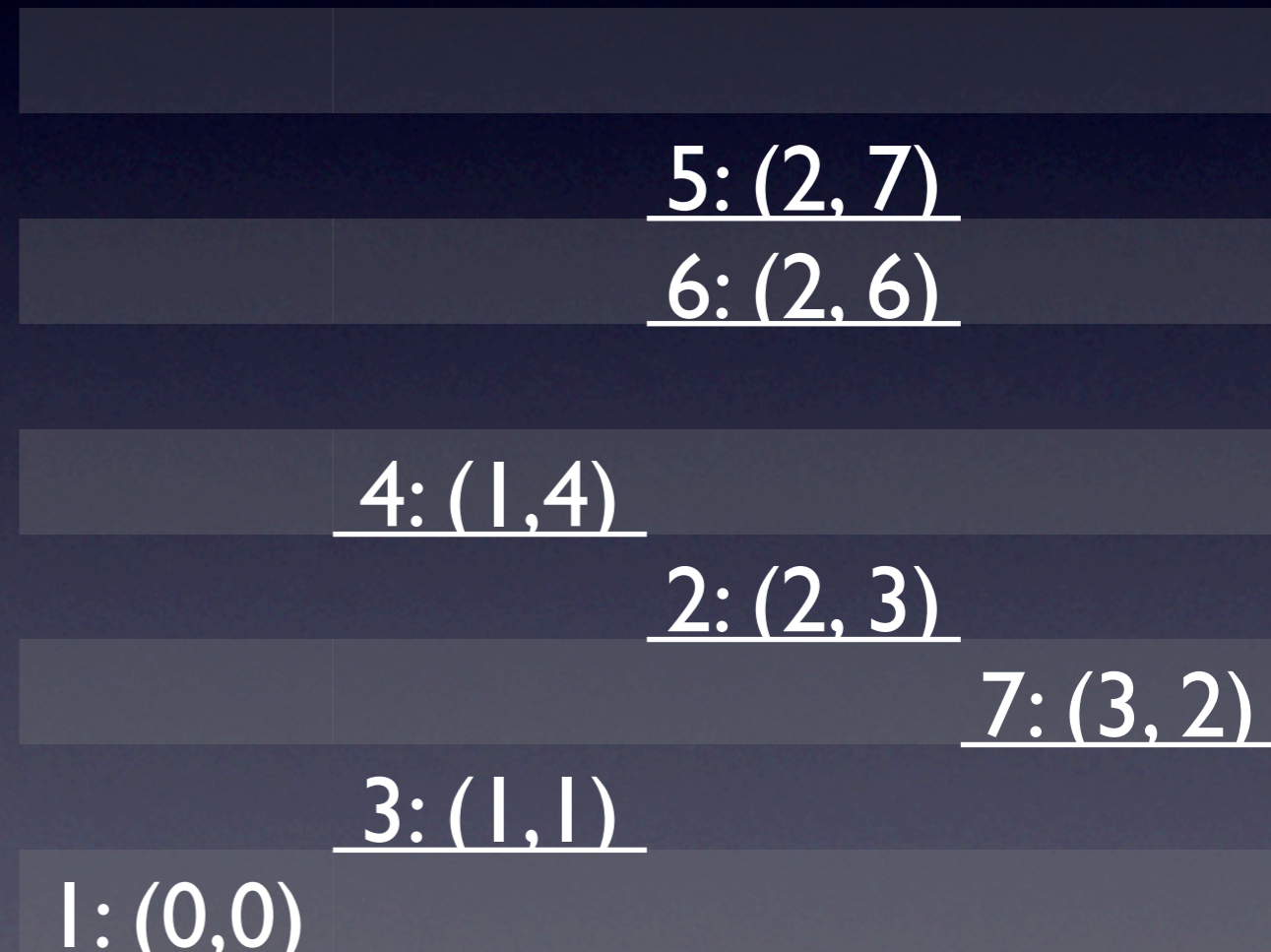
- Each platform is a node
- A move between P and Q is a directed edge (P, Q) of cost 1
- Want: min-cost path between node I and P
- Parents in DP: same as the parents in single-source min-cost paths





# DP vs. Min-Cost Paths: Platforming II

- We only move right  $\Rightarrow$   
all edges are from left to  
right  $\Rightarrow$  sorting by  $x$   
computes a topologic  
ordering
- Bottom-up DP is the  
same as computing  
single-source min-cost  
paths in a DAG



# DP vs. Min-Cost Paths: Points Back on Tests I

- subproblems:  $d[i][j] \Rightarrow a$   
node is a tuple  $(i, j)$
- 0-weight edges from  $(i, j)$   
to  $(i, j+1)$  and to  $(i+1, j)$
- Edge  $(i, j)$  to  $(i+1, j+1)$  has  
weight 1 if  $x[i] = y[j]$
- Want: max-cost path  
from  $(0, 0)$  to  $(|x|, |y|)$

Qtn.	Your Ans.	Correct
1	A	A
2	B	C
3	A	B
4	C	A
5	D	C
6	A	D
7	E	A
8	E	E

# DP vs. Min-Cost Paths: Points Back on Tests I

- Edges are  $(i,j)$  to  $(i+1, j)$ ,  $(i+1, j+1)$  and  $(i, j+1) \Rightarrow$  lexicographical ordering is a topological order
- So we can do min-cost path in DAGs by multiplying edges by  $-1$
- DP does exactly that!

Qtn.	Your Ans.	Correct
1	<b>A</b>	<b>A</b>
2	<b>B</b>	<b>C</b>
3	<b>A</b>	<b>B</b>
4	<b>C</b>	<b>A</b>
5	<b>D</b>	<b>C</b>
6	<b>A</b>	<b>D</b>
7	<b>E</b>	<b>A</b>
8	<b>E</b>	<b>E</b>