# 15.093 Optimization Methods 

Lecture 11: Network Optimization
The Network Simplex Algorithm

## Network Optimization

## Why do we care?

- Networks and associated optimization problems constitute reoccurring structures in many real-world applications.
- The network structure often leads to additional insight and improved understanding.
- Given integer data, the standard models have integer optimal solutions.
- The network structure also enables us to design more efficient algorithms.


## Network Optimization

## A Comparison

## Sample Instance...

## 1, 772 nodes and 2, 880 arcs



## Network Optimization

## A Comparison

## Running Times

| Algorithm | Running Time (sec) | \# Iterations |
| :---: | :---: | :---: |
| Standard Simplex | 334.59 | 42759 |
| Network Simplex | 7.37 | 23306 |
| Ratio | $2.2 \%$ | $54 \%$ |

Average over 5 random instances with 10, 000 nodes and $\mathbf{2 5 , 0 0 0}$ arcs each.

## Today's Lecture

## Outline

- The Simplex Algorithm: A Reminder
- The Network Simplex: A Combinatorial View
- The Network Simplex: An Animated View
- The Network Simplex: An Algebraic View


## The Simplex Algorithm

## A Reminder

## The Problem...

$$
\begin{aligned}
& \min c^{\prime} x \\
& \text { s.t. } \quad A x=b \\
& x \geq 0
\end{aligned}
$$

## The Simplex Algorithm

## A Reminder

## The Algorithm

1. Start with basis $\boldsymbol{B}=\left[\boldsymbol{A}_{\boldsymbol{B}(1)}, \ldots, \boldsymbol{A}_{\boldsymbol{B}(m)}\right]$ and BFS $\boldsymbol{x}$.
2. Compute $\bar{c}_{j}=c_{j}-\boldsymbol{c}_{B}^{\prime} B^{-1} \boldsymbol{A}_{j}$.

- If $\bar{c}_{j} \geq \mathbf{0} ; \boldsymbol{x}$ optimal; stop.
- Select $\boldsymbol{j}$ such that $\overline{\boldsymbol{c}}_{j}<\mathbf{0}$.

3. Compute $\boldsymbol{u}=\boldsymbol{B}^{-1} \boldsymbol{A}_{j} \cdot \boldsymbol{\theta}^{*}=\min _{1 \leq i \leq m, u_{i}>0} \frac{x_{B(i)}}{u_{i}}=\frac{x_{B(\ell)}}{u_{\ell}}$.
4. Form a new basis by replacing $\boldsymbol{A}_{\boldsymbol{B}(\ell)}$ with $\boldsymbol{A}_{j}$.
5. $\boldsymbol{y}_{j}=\boldsymbol{\theta}^{*} ; \boldsymbol{y}_{B(i)}=\boldsymbol{x}_{\boldsymbol{B}(i)}-\boldsymbol{\theta}^{*} u_{i}$.

## The Network Simplex Algorithm

## The Problem

## Combinatorially...

Determine a least cost shipment of a commodity through a network in order to satisfy demands at certain nodes from available supplies at other nodes. Arcs have costs associated with them.


## The Network Simplex Algorithm

## The Problem

## Algebraically...

- Network $G=(\boldsymbol{N}, \boldsymbol{A})$.
- Arc costs c: $\boldsymbol{A} \rightarrow \mathbb{Z}$.
- Node balances $b: N \rightarrow \mathbb{Z}$.

$$
\begin{gathered}
\text { min } \sum_{(i, j) \in A} c_{i j} x_{i j} \\
\text { s.t. } \sum_{j:(i, j) \in A} x_{i j}-x_{j i}=b_{i} \text { for all } i \in N \\
\end{gathered}
$$

## The Network Simplex Algorithm

## Tree Solutions

## Definition...

- A tree is a graph that is connected and has no cycles.
- A spanning tree of a graph $G$ is a subgraph that is a tree and contains all nodes of $G$.
- A flow $x$ forms a tree solution with a spanning tree of the network if every non-tree arc has flow 0 .


## The Network Simplex Algorithm

## Tree Solutions

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## The Network Simplex Algorithm

## Tree Solutions

## Computing the Flow...

What is the flow in arc $(4,3)$ ?


## The Network Simplex Algorithm

## Tree Solutions

## Computing the Flow...

What is the flow in $\operatorname{arc}(5,3)$ ?


## The Network Simplex Algorithm

## Tree Solutions

## Computing the Flow...

What is the flow in arc $(3,2)$ ?


## The Network Simplex Algorithm

## Tree Solutions

## Computing the Flow...

What is the flow in arc $(2,6)$ ?


## The Network Simplex Algorithm

## Tree Solutions

## Computing the Flow...

What is the flow in $\operatorname{arc}(7,1)$ ?


## The Network Simplex Algorithm

## Tree Solutions

## Computing the Flow...

What is the flow in $\operatorname{arc}(1,2)$ ?


## The Network Simplex Algorithm

## Tree Solutions

## Computing the Flow...

Note: there are two different ways of calculating the flow on (1,2), and both ways give a flow of 4. Is this a coincidence?


## The Network Simplex Algorithm

## Tree Solutions

## Trees vs. Tree Flows...

- Every tree flow has a corresponding tree (and perhaps more than one).
- Given a tree, we obtain a unique tree flow associated with it.


## The Network Simplex Algorithm

## Tree Solutions

## BFS Property...

Theorem 1 If the objective function is bounded from below, a min-cost flow problem always has an optimal tree solution.
flow
cost


## The Network Simplex Algorithm

## Tree Solutions

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## The Network Simplex Algorithm

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## The Network Simplex Algorithm

## Tree Solutions

## Optimality Condition...

Theorem 2 A (feasible) tree $T$ is optimal if, for some choice of node potentials $\boldsymbol{p}_{i}$,
(a) $\bar{c}_{i j}=c_{i j}-p_{i}+p_{j}=0$ for all $(i, j) \in T$,
(b) $\bar{c}_{i j}=c_{i j}-p_{i}+p_{j} \geq 0$ for all $(i, j) \in \boldsymbol{A} \backslash \boldsymbol{T}$.

Proof:

- $\min \sum_{(i, j) \in A} c_{i j} x_{i j}$ is equivalent to $\min \sum_{(i, j) \in A} \bar{c}_{i j} x_{i j}$.
- $\min \sum_{(i, j) \in A} \bar{c}_{i j} x_{i j}$ is equivalent to $\min \sum_{(i, j) \in A \backslash T} \bar{c}_{i j} x_{i j}$.
- For any solution $x, x_{i j} \geq x_{i j}^{*}$ for all $(i, j) \in A \backslash T$.


## The Network Simplex Algorithm

## Tree Solutions

## Computing Node Potentials...

## The Network Simplex Algorithm



## Tree Solutions

## Computing Node Potentials...

## There is a redundant constraint in the minimum cost flow problem.

One can set $p_{1}$ arbitrarily. We will let $p_{1}=0$.

What is the node potential for $2 ?$

## The Network Simplex Algorithm



## Tree Solutions

## Computing Node Potentials...

What is the node potential for $7 ?$

## The Network Simplex Algorithm

## Tree Solutions

## Computing Node Potentials...

What is the potential for node 3 ?

## The Network Simplex Algorithm

## Tree Solutions

## Computing Node Potentials...



What is the potential for node $6 ?$

## The Network Simplex Algorithm

## Tree Solutions

## Computing Node Potentials...

What is the potential for node 4?

## The Network Simplex Algorithm

## Tree Solutions

## Computing Node Potentials...



What is the potential for node 5 ?

## The Network Simplex Algorithm



## Computing Node Potentials...

## Tree Solutions

These are the node potentials associated with this tree. They do not depend on arc flows, nor on costs of non-tree arcs.

## The Network Simplex Algorithm

## Tree Solutions

## Updating the Tree...



## The Network Simplex Algorithm

## Tree Solutions

## Updating the Tree...

Flow on arcs
Reduced costs


## The Network Simplex Algorithm

## Tree Solutions

## Updating the Tree...

Flow on arcs


## The Network Simplex Algorithm

## Tree Solutions

## Updating the Tree...



## The Network Simplex Algorithm

## Tree Solutions

## Updating the Tree...



## The Network Simplex Algorithm

## Overview of the Algorithm

1. Determine an initial feasible tree $\boldsymbol{T}$. Compute flow $\boldsymbol{x}$ and node potentials $\boldsymbol{p}$ associated with $\boldsymbol{T}$.
2. Calculate $\bar{c}_{i j}=c_{i j}-p_{i}+p_{j}$ for $(i, j) \notin T$.

- If $\overline{\boldsymbol{c}} \geq \mathbf{0}, \boldsymbol{x}$ optimal; stop.
- Select $(i, j)$ with $\overline{\boldsymbol{c}}_{i j}<\mathbf{0}$.

3. Add $(i, j)$ to $T$ creating a unique cycle $C$. Send a maximum flow around $C$ while maintaining feasibility. Suppose the exiting arc is $(k, \ell)$.
4. $T:=(T \backslash(k, \ell)) \cup(i, j)$.

## Integrality

## Min-Cost Flow

Our reasoning has two important and far-reaching implications:

- There always exists an integer optimal flow (if node balances $b_{i}$ are integer).
- There always exist optimal integer node potentials (if arc costs $c_{i j}$ are integer).


## The Network Simplex Algorithm

## An Animation

## The Network Simplex Algorithm

## The Algebraic View

- Bases and trees.
- Dual variables and node potentials.
- Changing bases and updating trees.
- Optimality testing.


## The Network Simplex Algorithm

## The Algebraic View

## Bases vs. Trees...

The constraint matrix $\boldsymbol{A}$ of the min-cost flow problem is the node-arc incidence matrix of the underlying network.

$$
\begin{array}{rrrrrrrrrr} 
& (1,2) & (2,6) & (3,2) & (4,3) & (4,5) & (5,3) & (5,6) & (6,7) & (7,1) \\
1 & +1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 \\
2 & -1 & +1 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\
3 & 0 & 0 & +1 & -1 & 0 & -1 & 0 & 0 & 0 \\
4 & 0 & 0 & 0 & +1 & +1 & 0 & 0 & 0 & 0 \\
5 & 0 & 0 & 0 & 0 & -1 & +1 & +1 & 0 & 0 \\
6 & 0 & -1 & 0 & 0 & 0 & 0 & -1 & +1 & 0 \\
7 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & -1 & +1
\end{array}
$$

The rows of $\boldsymbol{A}$ are linearly dependent.

## The Network Simplex Algorithm

## The Algebraic View

## ...Bases vs. Trees...

Let $\boldsymbol{B}$ be the submatrix corresponding to the tree


| $(1,2)$ | $(2,6)$ | $(3,2)$ | $(4,3)$ | $(5,3)$ | $(7,1)$ |
| ---: | ---: | ---: | ---: | ---: | ---: |
| +1 | 0 | 0 | 0 | 0 | -1 |
| -1 | +1 | -1 | 0 | 0 | 0 |
| 3 | 0 | 0 | +1 | -1 | -1 |
|  | 0 | 0 | 0 | +1 | 0 |
|  | 0 | 0 | 0 | +1 | 0 |
| 3 | 0 | 0 | 0 | 0 | 0 |
| 0 | -1 | 0 | 0 | 0 | +1 |

## The Network Simplex Algorithm

## The Algebraic View

## ...Bases vs. Trees...

Let $\boldsymbol{B}$ be the submatrix corresponding to the tree


## The Network Simplex Algorithm

## The Algebraic View

## ...Bases vs. Trees...

Let $\boldsymbol{B}$ be the submatrix corresponding to the tree


|  | $(4,3)$ | $(5,3)$ | $(2,6)$ | $(7,1)$ | $(3,2)$ | $(1,2)$ |
| :---: | ---: | ---: | ---: | ---: | ---: | ---: |
| 4 | +1 | 0 | 0 | 0 | 0 | 0 |
| 5 | 0 | +1 | 0 | 0 | 0 | 0 |
| 6 | 0 | 0 | -1 | 0 | 0 | 0 |
| 7 | 0 | 0 | 0 | +1 | 0 | 0 |
| 3 | -1 | -1 | 0 | 0 | +1 | 0 |
| 2 | 0 | 0 | +1 | 0 | -1 | -1 |
| 1 | 0 | 0 | 0 | -1 | 0 | +1 |

Permuting Columns

## The Network Simplex Algorithm

## The Algebraic View

...Bases vs. Trees...

## Corollary 1

(a) The matrix $\boldsymbol{A}$ has rank $n-1$.
(b) Every tree solution is a basic solution.

## The Network Simplex Algorithm

## The Algebraic View

## ...Bases vs. Trees...

Theorem 3 Every tree defines a basis and, conversely, every basis definies a tree.

Suppose the graph defined by a basis contains a cycle $1-2-3-4-5-6$ :

|  | $(1,2)$ | $(2,3)$ | $(4,3)$ | $(5,4)$ | $(5,6)$ | $(1,6)$ |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| 1 | +1 | 0 | 0 | 0 | 0 | +1 |
| 2 | -1 | +1 | 0 | 0 | 0 | 0 |
| 3 | 0 | -1 | -1 | 0 | 0 | 0 |
| 4 | 0 | 0 | +1 | -1 | 0 | 0 |
| 5 | 0 | 0 | 0 | +1 | +1 | 0 |
| 6 | 0 | 0 | 0 | 0 | -1 | -1 |

## The Network Simplex Algorithm

## The Algebraic View

## Dual Variables vs. Node Potentials..

Remember, the simplex algorithm computes the dual variables $p$ as the solution to $\boldsymbol{p}^{\prime} \boldsymbol{B}=\boldsymbol{c}_{\boldsymbol{B}}^{\prime}$.

$$
\begin{aligned}
& \left(p_{4}, p_{5}, p_{6}, p_{7}, p_{3}, p_{2}\right)\left(\begin{array}{rrrrrr}
+1 & 0 & 0 & 0 & 0 & 0 \\
0 & +1 & 0 & 0 & 0 & 0 \\
0 & 0 & -1 & 0 & 0 & 0 \\
0 & 0 & 0 & +1 & 0 & 0 \\
-1 & -1 & 0 & 0 & +1 & 0 \\
0 & 0 & +1 & 0 & -1 & -1
\end{array}\right) \\
& = \\
& \left(c_{43}, c_{53}, c_{26}, c_{71}, c_{32}, c_{12}\right)
\end{aligned}
$$

Hence, $p_{2}=-c_{12}, p_{3}=c_{32}+p_{2}, p_{7}=c_{71}, \ldots$

## The Network Simplex Algorithm

## The Algebraic View

## Optimality Testing...

Remember, the simplex algorithm computes the reduced costs $\overline{\boldsymbol{c}}$ as $\bar{c}_{i j}=c_{i j}-\boldsymbol{p}^{\prime} \boldsymbol{A}_{i j}$.

|  | $(1,2)$ | $(2,6)$ | $(3,2)$ | $(4,3)$ | $(4,5)$ | $(5,3)$ | $(5,6)$ | $(6,7)$ | $(7,1)$ |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: | ---: |
| 1 | +1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | -1 |
| 2 | -1 | +1 | -1 | 0 | 0 | 0 | 0 | 0 | 0 |
| 3 | 0 | 0 | +1 | -1 | 0 | -1 | 0 | 0 | 0 |
| 4 | 0 | 0 | 0 | +1 | +1 | 0 | 0 | 0 | 0 |
| 5 | 0 | 0 | 0 | 0 | -1 | +1 | +1 | 0 | 0 |
| 6 | 0 | -1 | 0 | 0 | 0 | 0 | -1 | +1 | 0 |
| 7 | 0 | 0 | 0 | 0 | 0 | 0 | 0 | -1 | +1 |

Therefore, $\bar{c}_{i j}=c_{i j}-p_{i}+p_{j}$.

## The Network Simplex Algorithm

## Summary

- The network simplex algorithm is extremely fast in practice.
- Relying on network data structures, rather than matrix algebra, causes the speedups. It leads to simple rules for selecting the entering and exiting variables.
- Running time per pivot:
- arcs scanned to identify an entering arc,
- arcs scanned of the basic cycle,
- nodes of the subtree.
- A good pivot rule can dramatically reduce running time in practice.

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