# **Signal Processing on Databases**

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#### Lecture 1: Using Associative Arrays



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- Schema
- Pipeline
- Observations
- Graph Construction
- Multi-Hyper Graphs
- Summary



Innut Data

ut	auth	docid	ref.docid	1		
1234	а		а			
1243	b	b				
4321		С	С			

	ut/1234	ut/1243	ut/4321
auth/a	1		
auth/b		1	
docid/b		1	
docid/c			1
ref.docid/a	1		
ref.docid/c			1

#### Accumulo Table: TkeyT

	auth/a	auth/b	docid/b	docid/c	ref.docid/a	ref.docid/c
ut/1234	1				1	
ut/1243		1	1			
ut/4321				1		1

Accumulo Table: Tkey

- Holds structured citation data
- Primary table for constructing graphs
- Values hold position in record (i.e. 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> author/reference ...)



# **Exploded Schema (Txt Table)**

#### Accumulo Table: Ttxt

	ref	title	abstract
ref.docid/123 4	а		
ut/1243	b	b	b
ut/4321		С	С

- Traditional table for holding long formatted reference, title, and abstract strings
- Eliminates inconvenient long strings from key table
- Typically only used for manual verification



ut

1234

1243

4321

**Input Data** 

			ut/1234	ut/1243	ut/4321
abstract		title/1gram/a	1,3	1	
		title/1gram/b	2		
c a		title/2gram/a b	1		
d		abstract/1gram/c	1		
		abstract/1gram/d	2		1
		abstract/2gram/c d	1		

#### Accumulo Table: TngramT

	title/1gram/a	title/1gram/b	title/2gram/a b	abstract/1gram/c	abstract/1gram/d	abstract/2gram/c d
ut/1234	1,3	2	1	1	2	1
ut/1243	1					
ut/4321					1	

#### Accumulo Table: Tngram

title

a b a ...

b ...

- Holds 1, 2, 3-grams for titles and abstract (5x larger than key table)
- Values hold word position(s) in record
- Separation allows ngram ingest to be done independently



### **Typical Processing Chain**



- **1.** Uncompressed XML file [once]
- **2.** Read XML into binary structure and parse into triples [a few times to finalize parse code]
- **3.** Construct D4M associative arrays from triples to check data [once]
- 4. Insert triples into Accumulo [once per database]

 Used several intermediate files so that fewest steps need to be redone during development



### Single Node 42M Record Times



- 1. Uncompress XML file [~1 hour]
- **2.** Read XML into binary structure and parse into triples [~2 hours]
- **3.** Construct D4M associative arrays from triples to check data [~1 day]
- **4.** Insert triples into Accumulo [key ~2 days, txt ~1 day, ngram ~10 days]

• Performance is sufficient that entire data set can be hosted on a single node

<sup>•</sup> Single node sustained insert rate of 10,000 – 100,000 entries/sec.



# Outline

- Citation Data
- Graph Construction
  - Citation
  - Author
  - Institution
  - Keyword
  - Uncertainty
  - Pedigree
- Multi-Hyper Graphs
- Summary



#### **Adjacency Matrix**



**Cited Document** 

• Document ID increases with time (as expected)





![](_page_10_Picture_0.jpeg)

![](_page_10_Figure_2.jpeg)

• Counts how many times a pair of Authors are in the same DocID

![](_page_11_Picture_0.jpeg)

![](_page_11_Figure_2.jpeg)

• Counts how many times a pair of DocIDs share an Author

![](_page_12_Picture_0.jpeg)

#### **Institution Graph**

![](_page_12_Figure_2.jpeg)

• Counts how many times a pair of Institutions are the same DocID

![](_page_13_Picture_0.jpeg)

![](_page_13_Figure_2.jpeg)

![](_page_14_Picture_0.jpeg)

#### **Keyword Graph**

![](_page_14_Figure_2.jpeg)

![](_page_15_Picture_0.jpeg)

![](_page_15_Figure_2.jpeg)

![](_page_16_Picture_0.jpeg)

- Citation Data
- Graph Construction
- Multi-Hyper Graphs
  - Undirected
  - Directed
  - Multi
  - Hyper
- Summary

![](_page_17_Picture_0.jpeg)

![](_page_17_Figure_2.jpeg)

- Directed graphs can be represented as a sparse matrices
  - Multiply by adjacency matrix step to neighbor vertices
  - Work-efficient implementation from sparse data structures
- The real world is far more complex than directed graphs
  - Directed, multi, hypergraphs

![](_page_18_Picture_0.jpeg)

#### **Digraphs are Black & White**

![](_page_18_Picture_2.jpeg)

![](_page_19_Picture_0.jpeg)

### The World is Color

![](_page_19_Picture_2.jpeg)

Artist: Ann Pibal; Painting: "XCRS"

![](_page_20_Picture_0.jpeg)

#### **5 Edge Colors**

![](_page_20_Figure_2.jpeg)

Artist: Ann Pibal; Painting: "XCRS"

![](_page_21_Picture_0.jpeg)

#### **20 Vertices**

![](_page_21_Figure_2.jpeg)

#### Artist: Ann Pibal; Painting: "XCRS"

![](_page_22_Picture_0.jpeg)

### **1 Isolated Standard Edge**

![](_page_22_Figure_2.jpeg)

Artist: Ann Pibal; Painting: "XCRS"

![](_page_23_Picture_0.jpeg)

### 12 Multi Edges

![](_page_23_Picture_2.jpeg)

Artist: Ann Pibal; Painting: "XCRS"

7ci fhYgmcZ5bb^D]VU`"I gYX`k ]h\`dYfa ]gg]cb"

![](_page_24_Picture_0.jpeg)

#### **18 Hyper Edges**

![](_page_24_Figure_2.jpeg)

#### Artist: Ann Pibal; Painting: "XCRS"

7ci fhYgmcZ5bb^D]VU`"I gYX'k ]h\ dYfa ]gg]cb"

![](_page_25_Picture_0.jpeg)

### 27 Edge Orderings

![](_page_25_Figure_2.jpeg)

Artist: Ann Pibal; Painting: "XCRS"

7ci fhYgmcZ5bb^D]VU`"I gYX k ]h\ dYfa ]gg]cb"

![](_page_26_Picture_0.jpeg)

### **52 Standard Multi Edges**

![](_page_26_Figure_2.jpeg)

Artist: Ann Pibal; Painting: "XCRS"

7ci fhYgmcZ'5bb'D]VU`"'I gYX'k ]h\ dYfa ]gg]cb"

![](_page_27_Figure_0.jpeg)

#### **Summary Observations**

- Standard edge representation fragments hyper edges
  - Information is lost
- Digraph representation compresses multi-edges
  - Information is lost
- Matrix representation drops edge labels
  - Information is lost
- Standard graph representation drops edge order
  - / Information is lost
- Need edge representation that preserves information

Artist: Ann Pibal; Painting: "XCRS"

7ci fhYgmcZ'5bb'D]VU`"'I gYX'k ]h\'dYfa ]gg]cb"

![](_page_28_Picture_0.jpeg)

### **Solution: Incidence Matrix**

Edge Color Order V01	V02 V03 V04 V05 V06 V07 V08 V09 V10 V11 V12 V13 V14 V15 V16 V17 V18 V19 V20
B1 Blue 2 1	
S1 Silver 2 1	1 1
G1 Green 2 1	1 1
O1 Orange 2 1	1 1
O2 Orange 2 1	1 1
P1 Pink 2 1	1 1
B2 Blue 2	
S2 Silver 2	
G2 Green 2	
O3 Orange 2	
O4 Orange 2	
P2 Pink 2	
O5 Orange 1	1 1 1 1 1 1
P3 Pink 2	
P4 Pink 2	1 1
P5 Pink 2	1 1 1
P6 Pink 2	
P7 Pink 3	
P8 Pink 3	

Artist: Ann Pibal; Painting: "XCRS"

7ci fhYgmcZ5bb^D]VU`"I gYX`k ]h\`dYfa ]gg]cb"

![](_page_29_Picture_0.jpeg)

- Example Code
  - tools/d4m\_api/examples/1Intro/2EdgeArt
- Assignment
  - Select a picture
  - Label the edges and vertices
  - Create the incidence matrix E
  - Compute adjacency matrix from the incidence matrix using the formula A=E'E

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